







**DLP3010** JAJSF21C - FEBRUARY 2018 - REVISED JULY 2023

## DLP3010 0.3 720p DMD

## 1 特長

Texas

INSTRUMENTS

- 0.3 インチ (7.93mm) 対角マイクロミラー・アレイ
  - マイクロメートル・サイズのアルミ製ミラーを直交に 配置した 1280 × 720 アレイ
  - マイクロミラー・ピッチ:5.4µm
  - マイクロミラー傾斜角:±17°(平面に対して)
  - 側面照明による最適な効率と工学エンジン・サイズ
  - 偏波無依存のアルミニウム製マイクロミラー表面
- 8ビット SubLVDS 入力データ・バス
- 専用の DLPC3433 または DLPC3438 ディスプレイ・ コントローラと DLPA200x/DLPA3000 PMIC/LED ドラ イバによる信頼性の高い動作

## 2 アプリケーション

- バッテリ駆動のモバイル・アクセサリ HD プロジェクタ
- バッテリ駆動のスマート HD プロジェクタ
- デジタル・サイネージ
- 対話型表面投影
- 低レイテンシのゲーム用ディスプレイ
- インタラクティブ・ディスプレイ

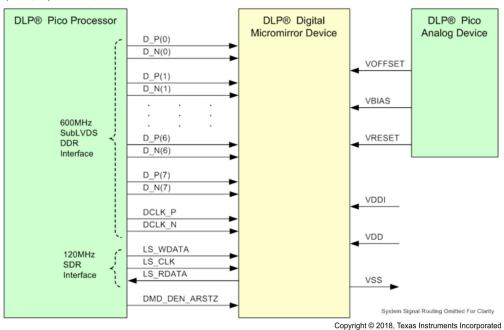
## 3 概要

DLP3010 デジタル・マイクロミラー・デバイス (DMD) は、 デジタル制御の MOEMS (micro-optoelectromechanical system) 空間光変調器 (SLM) です。 適切な光学システムと組み合わせることにより、DLP3010 DMD は非常に鮮明で高品質の画像や映像を表示できま す。DLP3010 はチップセットの一部であり、チップセットは DLP3010 DMD、DLPC3433 または DLPC3438 ディス プレイ・コントローラ、DLPA200x / DLPA3000 PMIC/LED ドライバで構成されます。DLP3010 は物理的なサイズが 小さく、コントローラや PMIC/LED ドライバと組み合わせる ことにより、小さな外形と低消費電力で高解像度の HD 表 示を可能にする、完全なシステム・ソリューションが得られ ます。

製品情報

	陈)
DLP3010 FQK (57) 18.20mm × 7.00mm	

利用可能なすべてのパッケージについては、データシートの末尾 (1)にある注文情報を参照してください。



DLP® DLP3010 0.3 720p チップセット



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## **4 Revision History**

資料番号末尾の英字は改訂を表しています。その改訂履歴は英語版に準じています。

CI	hanges from Revision B (May 2022) to Revision C (July 2023)	Page
•	Added "ILLUMINATION" to Recommended Operating Conditions	7
•	Updated Micromirror Array Temperature Calculation	23
•	Added Micromirror Power Density Calculation	<mark>24</mark>

CI	hanges from Revision A (October 2021) to Revision B (May 2022)	Page
•	Updated Absolute Maximum Ratings disclosure to the latest TI standard	6
•	Updated Micromirror Array Optical Characteristics	1 <mark>8</mark>
•	Added Third-Party Products Disclaimer	37

C	anges from Revision * (February 2018) to Revision A (October 2021) Page 文書全体にわたって表、図、相互参照の採番方法を更新			
•	文書全体にわたって表、図、相互参照の採番方法を更新	1		
•	Updated  T <sub>DELTA</sub>   MAX from 30°C to 15°C	7		



## **5** Pin Configuration and Functions

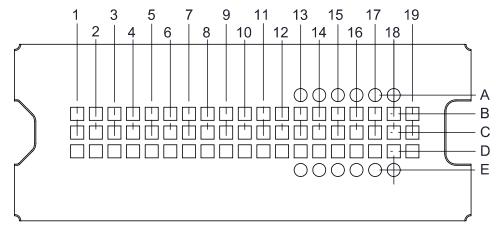


図 5-1. FQK Package. 57-Pin LGA. BOTTOM VIEW.

<b>PIN</b> <sup>(1)</sup>		TYPE	SIGNAL	DATA RATE	DESCRIPTION	PACKAGE NET
NAME	NO.	1175	SIGNAL	DATA RATE	DESCRIPTION	LENGTH <sup>(2)</sup> (mm)
DATA INPUTS				1		
D_N(0)	C9	I	SubLVDS	Double	Data, Negative	10.54
D_P(0)	B9	I	SubLVDS	Double	Data, Positive	10.54
D_N(1)	D10	I	SubLVDS	Double	Data, Negative	13.14
D_P(1)	D11	I	SubLVDS	Double	Data, Positive	13.14
D_N(2)	C11	I	SubLVDS	Double	Data, Negative	14.24
D_P(2)	B11	I	SubLVDS	Double	Data, Positive	14.24
D_N(3)	D12	I	SubLVDS	Double	Data, Negative	14.35
D_P(3)	D13	I	SubLVDS	Double	Data, Positive	14.35
D_N(4)	D4	I	SubLVDS	Double	Data, Negative	5.89
D_P(4)	D5	I	SubLVDS	Double	Data, Positive	5.89
D_N(5)	C5	I	SubLVDS	Double	Data, Negative	5.45
D_P(5)	B5	I	SubLVDS	Double	Data, Positive	5.45
D_N(6)	D6	I	SubLVDS	Double	Data, Negative	8.59
D_P(6)	D7	I	SubLVDS	Double	Data, Positive	8.59
D_N(7)	C7	I	SubLVDS	Double	Data, Negative	7.69
D_P(7)	B7	I	SubLVDS	Double	Data, Positive	7.69
DCLK_N	D8	I	SubLVDS	Double	Clock, Negative	8.10
DCLK_P	D9	I	SubLVDS	Double	Clock, Positive	8.10
CONTROL INPUTS			·			
LS_WDATA	C12	I	LPSDR <sup>(1)</sup>	Single	Write data for low-speed interface.	7.16
LS_CLK	C13	I	LPSDR	Single	Clock for low-speed interface.	7.89
DMD_DEN_ARSTZ	C14	I	LPSDR		Asynchronous reset DMD signal. A low signal places the DMD in reset. A high signal releases the DMD from reset and places it in active mode.	
LS_RDATA	C15	0	LPSDR	Single	Read data for low-speed interface.	

#### 表 5-1. Pin Functions – Connector Pins



PIN <sup>(1)</sup> PACKAGE NET						
NAME	NO.	TYPE	SIGNAL	DATA RATE	DESCRIPTION	LENGTH <sup>(2)</sup> (mm)
VBIAS <sup>(3)</sup>	C1	Power			Supply voltage for positive bias level at	
VBIAS <sup>(3)</sup>	C18	Power			micromirrors.	
VOFFSET <sup>(3)</sup>	D1	Power			Supply voltage for HVCMOS core	
VOFFSET <sup>(3)</sup>	D17	Power			logic. Supply voltage for stepped high level at micromirror address electrodes. Supply voltage for offset level at micromirrors.	
VRESET	B1	Power			Supply voltage for negative reset level	
VRESET	B18	Power			at micromirrors.	
VDD	B6	Power				
VDD	B10	Power				
VDD	B19	Power			] [	
VDD <sup>(3)</sup>	C6	Power			Supply voltage for LVCMOS core logic.	
VDD	C10	Power			Supply voltage for LPSDR inputs. Supply voltage for normal high level at	
VDD	C19	Power			micromirror address electrodes.	
VDD	D2	Power				
VDD	D18	Power				
VDD	D19	Power				
VDDI	B2	Power				
VDDI	C2	Power				
VDDI	C3	Power			- Supply voltage for SubLVDS receivers	
VDDI	D3	Power				
VSS	B3	Ground				
VSS	B4	Ground				
VSS	B8	Ground				
VSS	B12	Ground				
VSS	B13	Ground				
VSS	B14	Ground			1	
VSS	B15	Ground			1 1	
VSS	B16	Ground			Common return.	
VSS	B17	Ground			Ground for all power.	
VSS	C4	Ground			1 1	
VSS	C8	Ground			1	
VSS	C16	Ground			1	
VSS	C17	Ground			1	
VSS	D14	Ground			1	
VSS	D15	Ground			1	
VSS	D16	Ground			1	

#### 表 5-1. Pin Functions – Connector Pins (continued)

(1) Low-speed interface is LPSDR and adheres to the Electrical Characteristics and AC/DC Operating Conditions table in JEDEC Standard No. 209B, *Low Power Double Data Rate (LPDDR)* JESD209B.

 Net trace lengths inside the package: Relative dielectric constant for the FQK ceramic package is 9.8. Propagation speed = 11.8 / sqrt (9.8) = 3.769 in/ns. Propagation delay = 0.265 ns/in = 265 ps/in = 10.43 ps/mm.

(3) The following power supplies are all required to operate the DMD: VSS, VDD, VDDI, VOFFSET, VBIAS, VRESET.



at 5-2. Fill Fullctions – Test Faus					
NUMBER	SYSTEM BOARD				
A13	Do not connect				
A14 Do not connect					
A15 Do not connect					
A16 Do not connect					
A17 Do not connect					
A18	Do not connect				
E13 Do not connect   E14 Do not connect					
			E15	Do not connect	
E16	Do not connect				
E17	Do not connect				
E18	Do not connect				

#### 表 5-2. Pin Functions - Test Pads



## 6 Specifications

#### 6.1 Absolute Maximum Ratings

#### See (1)

			MIN	MAX	UNIT	
	VDD	Supply voltage for LVCMOS core logic <sup>(2)</sup> Supply voltage for LPSDR low-speed interface	-0.5	2.3		
	VDDI	Supply voltage for SubLVDS receivers <sup>(2)</sup>	-0.5	2.3		
	VOFFSET	Supply voltage for HVCMOS and micromirror electrode <sup>(2) (3)</sup>	-0.5	11		
Supply voltage	VBIAS	Supply voltage for micromirror electrode <sup>(2)</sup>	-0.5	19	V	
	VRESET	Supply voltage for micromirror electrode <sup>(2)</sup>	-15	0.5		
	VDDI–VDD	Supply voltage delta (absolute value) <sup>(4)</sup>		0.3		
	VBIAS-VOFFSET	Supply voltage delta (absolute value) <sup>(5)</sup>		11		
	VBIAS-VRESET	Supply voltage delta (absolute value) <sup>(6)</sup>		34		
Input voltage	Input voltage for other in	puts LPSDR <sup>(2)</sup>	-0.5	VDD + 0.5	V	
Input voltage	Input voltage for other in	-0.5	VDDI + 0.5	v		
Innut nine	[VID]	SubLVDS input differential voltage (absolute value) <sup>(7)</sup>		810	mV	
Input pins	IID	SubLVDS input differential current		10	mA	
Clock	f <sub>clock</sub>	Clock frequency for low-speed interface LS_CLK		130		
frequency	f <sub>clock</sub>	Clock frequency for high-speed interface DCLK		560	MHz	
	T and T	Temperature – operational <sup>(8)</sup>	-20	90		
Environmental	T <sub>ARRAY</sub> and T <sub>WINDOW</sub>	Temperature – non-operational <sup>(8)</sup>	-40	90		
	T <sub>DP</sub>	Dew point temperature – operating and non-operating (non-condensing)		81	°C	
	T <sub>delta</sub>	Absolute temperature delta between any point on the window edge and the ceramic test point TP1 <sup>(9)</sup>		30		

(1) Operation outside the Absolute Maximum Ratings may cause permanent device damage. Absolute Maximum Ratings do not imply functional operation of the device at these or any other conditions beyond those listed under Recommended Operating Conditions. If used outside the Recommended Operating Conditions but within the Absolute Maximum Ratings, the device may not be fully functional, and this may affect device reliability, functionality, performance, and shorten the device lifetime.

(2) All voltage values are with respect to the ground terminals (VSS). The following power supplies are all required to operate the DMD: VSS, VDD, VDDI, VOFFSET, VBIAS, and VRESET.

(3) VOFFSET supply transients must fall within specified voltages.

(4) Exceeding the recommended allowable absolute voltage difference between VDDI and VDD may result in excessive current draw.

(5) Exceeding the recommended allowable absolute voltage difference between VBIAS and VOFFSET may result in excessive current draw.

(6) Exceeding the recommended allowable absolute voltage difference between VBIAS and VRESET may result in excessive current draw.

(7) This maximum input voltage rating applies when each input of a differential pair is at the same voltage potential. Sub-LVDS differential inputs must not exceed the specified limit or damage may result to the internal termination resistors.

(8) The highest temperature of the active array (as calculated by the *DYSIX*7.6) or of any point along the window edge as defined in 7-1. The locations of thermal test points TP2 and TP3 in 7-1 are intended to measure the highest window edge temperature. If a particular application causes another point on the window edge to be at a higher temperature, that point should be used.

(9) Temperature delta is the highest difference between the ceramic test point 1 (TP1) and anywhere on the window edge as shown in 7-1. The window test points TP2 and TP3 shown in 7-1 are intended to result in the worst case delta. If a particular application causes another point on the window edge to result in a larger delta temperature, that point should be used.



#### 6.2 Storage Conditions

applicable for the DMD as a component or non-operational in a system

		MIN	MAX	UNIT
T <sub>DMD</sub>	DMD storage temperature	-40	85	°C
T <sub>DP-AVG</sub>	Average dew point temperature, (non-condensing) <sup>(1)</sup>		24	°C
T <sub>DP-ELR</sub>	Elevated dew point temperature range, (non-condensing) <sup>(2)</sup>	28	36	°C
CT <sub>ELR</sub>	Cumulative time in elevated dew point temperature range		6	Months

The average over time (including storage and operating) that the device is not in the elevated dew point temperature range.
Exposure to dew point temperatures in the elevated range during storage and operation should be limited to less than a total cumulative time of CT<sub>ELR</sub>.

#### 6.3 ESD Ratings

			VALUE	UNIT
V <sub>(ESD)</sub>	Electrostatic discharge	Human-body model (HBM), per ANSI/ESDA/JEDEC JS-001 <sup>(1)</sup>	±2000	V

(1) JEDEC document JEP155 states that 500-V HBM allows safe manufacturing with a standard ESD control process.

#### 6.4 Recommended Operating Conditions

Over operating free-air temperature range (unless otherwise noted)<sup>(1) (2) (3)</sup>

		MIN	NOM	MAX	UNIT
SUPPLY VOL	TAGE RANGE <sup>(4)</sup>	•			
V <sub>DD</sub>	Supply voltage for LVCMOS core logic Supply voltage for LPSDR low-speed interface	1.65	1.8	1.95	V
V <sub>DDI</sub>	Supply voltage for SubLVDS receivers	1.65	1.8	1.95	V
VOFFSET	Supply voltage for HVCMOS and micromirror electrode <sup>(5)</sup>	9.5	10	10.5	V
V <sub>BIAS</sub>	Supply voltage for mirror electrode	17.5	18	18.5	V
V <sub>RESET</sub>	Supply voltage for micromirror electrode	-14.5	-14	-13.5	V
V <sub>DDI</sub> -V <sub>DD</sub>	Supply voltage delta (absolute value) <sup>(6)</sup>			0.3	V
V <sub>BIAS</sub> V <sub>OFFSET</sub>	Supply voltage delta (absolute value) <sup>(7)</sup>			10.5	V
VBIAS-VRESET	Supply voltage delta (absolute value) <sup>(8)</sup>			33	V
CLOCK FREQ	UENCY				
$f_{clock}$	Clock frequency for low-speed interface LS_CLK <sup>(9)</sup>	108		120	MHz
$f_{clock}$	Clock frequency for high-speed interface DCLK <sup>(10)</sup>	300		540	MHz
	Duty cycle distortion DCLK	44%		56%	
SUBLVDS INT	ERFACE <sup>(10)</sup>	I			
V <sub>ID</sub>	SubLVDS input differential voltage (absolute value), see $\boxtimes$ 6-8 and $\boxtimes$ 6-9	150	250	350	mV
V <sub>CM</sub>	Common mode voltage, see 図 6-8, 図 6-8, and 図 6-9	700	900	1100	mV
V <sub>SUBLVDS</sub>	SubLVDS voltage, see ⊠ 6-8 and ⊠ 6-9	575		1225	mV
Z <sub>LINE</sub>	Line differential impedance (PWB/trace)	90	100	110	Ω
Z <sub>IN</sub>	Internal differential termination resistance, see 🗵 6-10	80	100	120	Ω
	100-Ω differential PCB trace	6.35		152.4	mm
ENVIRONMEN	ITAL			I	
	Array temperature – long-term operational <sup>(11)</sup> (13) (14) (15)	0		40 to 70	
Ŧ	Array temperature – short-term operational, 25 hr maximum <sup>(13)</sup> (16)	-20		-10	°C
T <sub>ARRAY</sub>	Array temperature – short-term operational, 500 hr maximum <sup>(13) (16)</sup>	-10		0	U
	Array temperature – short-term operational, 500 hr maximum <sup>(13)</sup> (16)	70		75	

## 6.4 Recommended Operating Conditions (continued)

Over operating free-air temperature range (unless otherwise noted)<sup>(1) (2) (3)</sup>

		MIN	NOM	MAX	UNIT
T <sub>DELTA</sub>	Absolute temperature delta between any point on the window edge and the ceramic test point TP1 <sup>(17)</sup>			15	°C
T <sub>WINDOW</sub>	Window temperature – operational <sup>(11) (18)</sup>			90	°C
T <sub>DP-AVG</sub>	Average dew point temperature (non-condensing) <sup>(20)</sup>			24	°C
T <sub>DP-ELR</sub>	Elevated dew point temperature range (non-condensing) <sup>(19)</sup>	28		36	°C
CT <sub>ELR</sub>	Cumulative time in elevated dew point temperature range			6	Months
ILLUMINATIO	DN				
ILL <sub>UV</sub>	Illumination power at wavelengths < 410 nm <sup>(11)</sup>			10	mW/cm <sup>2</sup>
ILL <sub>VIS</sub>	Illumination power at wavelengths $\geq$ 410 nm and $\leq$ 800 nm <sup>(21)</sup>			26.1	W/cm <sup>2</sup>
ILL <sub>IR</sub>	Illumination power at wavelengths > 800 nm			10	mW/cm <sup>2</sup>
ILL <sub>BLU</sub>	Illumination power at wavelengths $\geq$ 410 nm and $\leq$ 475 nm <sup>(21)</sup>			8.3	W/cm <sup>2</sup>
ILL <sub>BLU1</sub>	Illumination power at wavelengths $\geq$ 410 nm and $\leq$ 445 nm <sup>(21)</sup>			1.5	W/cm2
ILL <sub>0</sub>	Illumination marginal ray angle <sup>(12)</sup>			55	deg

(1) The following power supplies are all required to operate the DMD: VSS, VDD, VDDI, VOFFSET, VBIAS, and VRESET.

- (2) セクション 6.4 are applicable after the DMD is installed in the final product.
- (3) The functional performance of the device specified in this data sheet is achieved when operating the device within the limits defined by the セクション 6.4. No level of performance is implied when operating the device above or below the セクション 6.4 limits.
- (4) All voltage values are with respect to the ground pins (VSS).
- (5) VOFFSET supply transients must fall within specified maximum voltages.
- (6) To prevent excess current, the supply voltage delta |VDDI VDD| must be less than specified limit.
- (7) To prevent excess current, the supply voltage delta |VBIAS VOFFSET| must be less than specified limit.
- (8) To prevent excess current, the supply voltage delta |VBIAS VRESET| must be less than specified limit.
- (9) LS\_CLK must run as specified to ensure internal DMD timing for reset waveform commands.
- (10) Refer to the SubLVDS timing requirements in セクション 6.7.
- (11) Simultaneous exposure of the DMD to the maximum  $\frac{d}{d} \frac{1}{2} \frac{1}{2} \frac{1}{6.4}$  for temperature and UV illumination will reduce device lifetime.
- (12) The maximum marginal ray angle of the incoming illumination light at any point in the micromirror array, including Pond of Micromirrors (POM), should not exceed 55 degrees from the normal to the device array plane. The device window aperture has not necessarily been designed to allow incoming light at higher maximum angles to pass to the micromirrors, and the device performance has not been tested nor qualified at angles exceeding this. Illumination light exceeding this angle outside the micromirror array (including POM) will contribute to thermal limitations described in this document, and may negatively affect lifetime.
- (13) The array temperature cannot be measured directly and must be computed analytically from the temperature measured at test point 1 (TP1) shown in 🛛 7-1 and the package thermal resistance using ゼクション 7.6.
- (14) Per 🗵 6-1, the maximum operational array temperature should be derated based on the micromirror landed duty cycle that the DMD experiences in the end application. Refer to  $\frac{1}{2}\sqrt{2}\sqrt{7.8}$  for a definition of micromirror landed duty cycle.
- (15) Long-term is defined as the usable life of the device
- (16) Short-term is the total cumulative time over the useful life of the device.
- (17) Temperature delta is the highest difference between the ceramic test point 1 (TP1) and anywhere on the window edge shown in 🛛 7-1. The window test points TP2 and TP3 shown in 🖾 7-1 are intended to result in the worst case delta temperature. If a particular application causes another point on the window edge to result in a larger delta temperature, that point should be used.
- (18) Window temperature is the highest temperature on the window edge shown in 🛛 7-1. The locations of thermal test points TP2 and TP3 in 🖾 7-1 are intended to measure the highest window edge temperature. If a particular application causes another point on the window edge to be at a higher temperature, that point should be used.
- (19) Exposure to dew point temperatures in the elevated range during storage and operation should be limited to less than a total cumulative time of CT<sub>ELR</sub>.
- (20) The average over time (including storage and operating) that the device is not in the elevated dew point temperature range.
- (21) The maximum allowable optical power incident on the DMD is limited by the maximum optical power density for each wavelength range specified and the micromirror array temperature (T<sub>ARRAY</sub>).



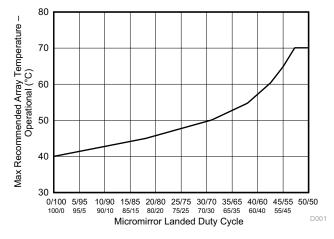


図 6-1. Maximum Recommended Array Temperature – Derating Curve



#### 6.5 Thermal Information

		DLP3010	
	THERMAL METRIC <sup>(1)</sup>	FQK (LGA)	UNIT
		57 PINS	
Thermal resistance	Active area to test point 1 (TP1) <sup>(1)</sup>	5.4	°C/W

(1) The DMD is designed to conduct absorbed and dissipated heat to the back of the package. The cooling system must be capable of maintaining the package within the temperature range specified in the *Recommended Operating Conditions*. The total heat load on the DMD is largely driven by the incident light absorbed by the active area; although other contributions include light energy absorbed by the window aperture and electrical power dissipation of the array. Optical systems should be designed to minimize the light energy falling outside the window clear aperture since any additional thermal load in this area can significantly degrade the reliability of the device.

## **6.6 Electrical Characteristics**

Over operating free-air temperature range (unless otherwise noted)<sup>(1)</sup>

	PARAMETER	TEST CONDITIONS <sup>(3)</sup>	MIN	ТҮР	MAX	UNIT
CURREN	r					
		VDD = 1.95 V			60.5	
DD	Supply current: VDD <sup>(4)</sup> <sup>(6)</sup>	VDD = 1.8 V		54		mA
		VDDI = 1.95 V			16.5	
DDI	Supply current: VDDI <sup>(4) (6)</sup>	VDD = 1.8 V		11.3		mA
		VOFFSET = 10.5 V			2.2	
OFFSET	Supply current: VOFFSET <sup>(5)</sup> <sup>(7)</sup>	VOFFSET = 10 V		1.5		mA
	$O_{\rm emp}$ ( $\Delta O_{\rm emp}$ ) ( $\overline{O}_{\rm e$	VBIAS = 18.5 V			0.6	
BIAS	Supply current: VBIAS <sup>(5)</sup> <sup>(7)</sup>	VBIAS = 18 V		0.3		mA
	$\Omega_{\rm construct}$	VRESET = -14.5 V			2.4	
RESET	Supply current: VRESET <sup>(7)</sup>	VRESET = -14 V		1.7		mA
POWER <sup>(2)</sup>	)				I	
<b>D</b>	$O_{\text{rest}} = \sum_{i=1}^{n} \sum_{j=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_{j=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_{i=1}^{n} \sum_$	VDD = 1.95 V			118	
P <sub>DD</sub>	Supply power dissipation: VDD <sup>(4)</sup> <sup>(6)</sup>	VDD = 1.8 V		97.2		mW
D	$\Omega_{\rm example}$ and $\Omega_{\rm example}$ discipations $M_{\rm example}$	VDDI = 1.95 V			32	
P <sub>DDI</sub>	Supply power dissipation: VDDI <sup>(4)</sup> (6)	VDD = 1.8 V		20		mW
		VOFFSET = 10.5 V			23	
POFFSET	Supply power dissipation: VOFFSET <sup>(5)</sup> (7)	VOFFSET = 10 V		15		mW
<b>D</b>	$\Omega_{\rm M}$ and $\Omega_{\rm M}$ and $\Omega_{\rm M}$	VBIAS = 18.5 V			11	
P <sub>BIAS</sub>	Supply power dissipation: VBIAS <sup>(5)</sup> (7)	VBIAS = 18 V		6		mW
<b>D</b>		VRESET = -14.5 V			35	
P <sub>RESET</sub>	Supply power dissipation: VRESET <sup>(7)</sup>	VRESET = -14 V		24		mW
P <sub>TOTAL</sub>	Supply power dissipation: Total			162.2	219	mW
LPSDR IN	PUT <sup>(8)</sup>		L		1	
V <sub>IH(DC)</sub>	DC input high voltage <sup>(10)</sup>		0.7 × VDD		VDD + 0.3	V
V <sub>IL(DC)</sub>	DC input low voltage <sup>(10)</sup>		-0.3		0.3 × VDD	V
V <sub>IH(AC)</sub>	AC input high voltage <sup>(10)</sup>		0.8 × VDD		VDD + 0.3	V
V <sub>IL(AC)</sub>	AC input low voltage <sup>(10)</sup>		-0.3		0.2 × VDD	V
ΔV <sub>T</sub>	Hysteresis ( $V_{T+} - V_{T-}$ )	See 🗵 6-10	0.1 × VDD		0.4 × VDD	V
IIL	Low-level input current	VDD = 1.95 V; V <sub>I</sub> = 0 V	-100			nA
ін	High-level input current	VDD = 1.95 V; V <sub>I</sub> = 1.95 V			100	nA
LPSDR O	UTPUT <sup>(9)</sup>	1				
V <sub>он</sub>	DC output high voltage	I <sub>OH</sub> = –2 mA	0.8 × VDD			V



#### 6.6 Electrical Characteristics (continued)

Over operating free-air temperature range (unless otherwise noted)<sup>(1)</sup>

	PARAMETER	TEST CONDITIONS <sup>(3)</sup>	MIN	TYP MAX	UNIT
V <sub>OL</sub>	DC output low voltage	I <sub>OL</sub> = 2 mA		0.2 × VDD	V
CAPACI	TANCE	·			
0	Input capacitance LPSDR	<i>f</i> = 1 MHz		10	pF
C <sub>IN</sub>	Input capacitance SubLVDS	f = 1 MHz		10	þľ
C <sub>OUT</sub>	Output capacitance	f = 1 MHz		10	pF
C <sub>RESET</sub>	Reset group capacitance	$f = 1 \text{ MHz}; (720 \times 160)$ micromirrors	200	220	pF

(1) Device electrical characteristics are over *Recommended Operating Conditions* unless otherwise noted.

(2) The following power supplies are all required to operate the DMD: VSS, VDD, VDDI, VOFFSET, VBIAS, VRESET.

(3) All voltage values are with respect to the ground pins (VSS).

(4) To prevent excess current, the supply voltage delta |VDDI – VDD| must be less than specified limit.

(5) To prevent excess current, the supply voltage delta |VBIAS - VOFFSET| must be less than specified limit.

(6) Supply power dissipation based on non-compressed commands and data.

(7) Supply power dissipation based on 3 global resets in 200 µs.

(8) LPSDR specifications are for pins LS\_CLK and LS\_WDATA.

(9) LPSDR specification is for pin LS RDATA.

(10) Low-speed interface is LPSDR and adheres to the Electrical Characteristics and AC/DC Operating Conditions table in JEDEC Standard No. 209B, Low-Power Double Data Rate (LPDDR) JESD209B.

#### 6.7 Timing Requirements

Device electrical characteristics are over  $\frac{1}{2}2$  6.4 unless otherwise noted.

			MIN	NOM	MAX	UNIT
LPSDR					ŀ	
t <sub>r</sub>	Rise slew rate <sup>(1)</sup>	(30% to 80%) × VDD, see ⊠ 6-3	1		3	V/ns
t <sub>f</sub>	Fall slew rate <sup>(1)</sup>	(70% to 20%) × VDD, see ⊠ 6-3	1		3	V/ns
t <sub>r</sub>	Rise slew rate <sup>(2)</sup>	(20% to 80%) × VDD, see ⊠ 6-3	0.25			V/ns
t <sub>f</sub>	Fall slew rate <sup>(2)</sup>	(80% to 20%) × VDD, see ⊠ 6-3	0.25			V/ns
t <sub>c</sub>	Cycle time LS_CLK,	See 🗵 6-2	7.7	8.3		ns
t <sub>W(H)</sub>	Pulse duration LS_CLK high	50% to 50% reference points, see 🗵 6-2	3.1			ns
t <sub>W(L)</sub>	Pulse duration LS_CLK low	50% to 50% reference points, see 🗵 6-2	3.1			ns
t <sub>su</sub>	Setup time	LS_WDATA valid before LS_CLK $\uparrow$ , see 🗵 6-2	1.5			ns
t <sub>h</sub>	Hold time	LS_WDATA valid after LS_CLK $\uparrow$ , see 🗵 6-2	1.5			ns
t <sub>WINDOW</sub>	Window time <sup>(1) (4)</sup>	Setup time + hold time, see 🗵 6-2	3			ns
t <sub>DERATING</sub>	Window time derating <sup>(1)</sup> <sup>(4)</sup>	For each 0.25-V/ns reduction in slew rate below 1 V/ns, see ⊠ 6-5		0.35		ns
SubLVDS					I	
t <sub>r</sub>	Rise slew rate	20% to 80% reference points, see 🗵 6-4	0.7	1		V/ns
t <sub>f</sub>	Fall slew rate	80% to 20% reference points, see ⊠ 6-4	0.7	1		V/ns
t <sub>c</sub>	Cycle time DCLK,	See 🗵 6-6	1.79	1.85		ns
t <sub>W(H)</sub>	Pulse duration DCLK high	50% to 50% reference points, see ⊠ 6-6	0.79			ns
t <sub>W(L)</sub>	Pulse duration DCLK low	50% to 50% reference points, see ⊠ 6-6	0.79			ns
t <sub>su</sub>	Setup time	D(0:3) valid before DCLK ↑ or DCLK ↓, see ⊠ 6-6				
t <sub>h</sub>	Hold time	D(0:3) valid after DCLK ↑ or DCLK ↓, see ⊠ 6-6				
t <sub>WINDOW</sub>	Window time	Setup time + hold time, see ⊠ 6-6 and ⊠ 6-7			0.3	ns

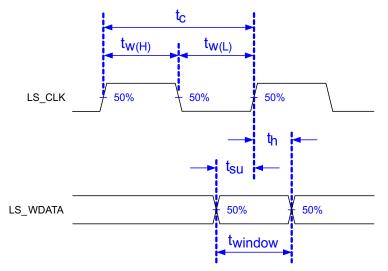


### 6.7 Timing Requirements (continued)

Device electrical characteristics are over  $\frac{1}{2}$  Device electrical characteristi

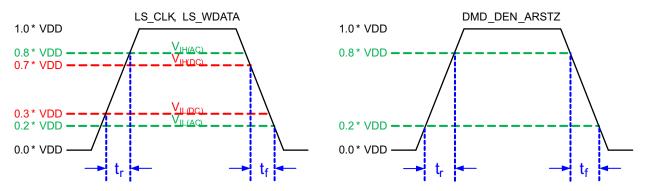
	MIN	NOM	MAX	UNIT
t <sub>LVDS-</sub> Power-up receiver <sup>(3)</sup>			2000	ns

- (1) Specification is for LS CLK and LS WDATA pins. Refer to LPSDR input rise slew rate and fall slew rate in 🛛 6-3.
- (2) Specification is for DMD DEN ARSTZ pin. Refer to LPSDR input rise and fall slew rate in 🗵 6-3.
- (3) Specification is for SubLVDS receiver time only and does not take into account commanding and latency after commanding.
- (4) Window time derating example: 0.5-V/ns slew rate increases the window time by 0.7 ns, from 3 ns to 3.7 ns.



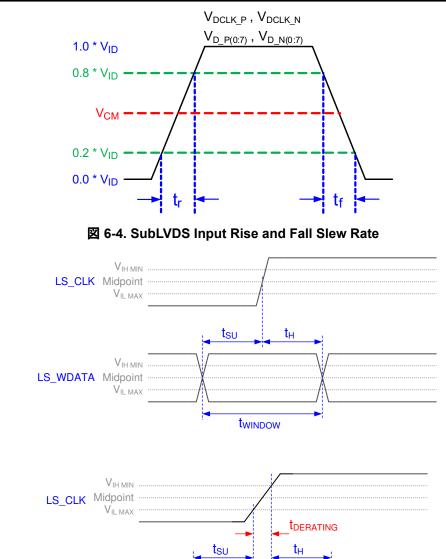
Low-speed interface is LPSDR and adheres to the セクション 6.6 and AC/DC Operating Conditions table in JEDEC Standard No. 209B, Low Power Double Data Rate (LPDDR) JESD209B.

図 6-2. LPSDR Switching Parameters



2 6-3. LPSDR Input Rise and Fall Slew Rate





 $V_{\text{IH}\,\text{MIN}}$ 

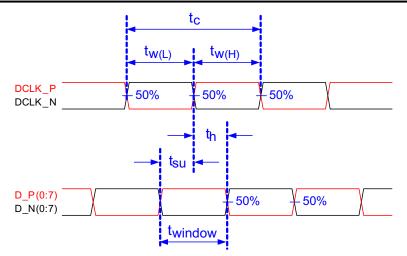
V<sub>IL MAX</sub>

LS\_WDATA Midpoint

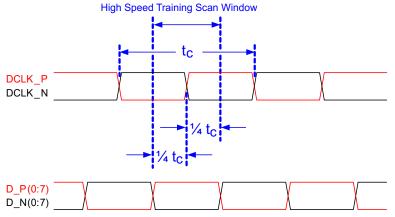
twindow

図 6-5. Window Time Derating Concept



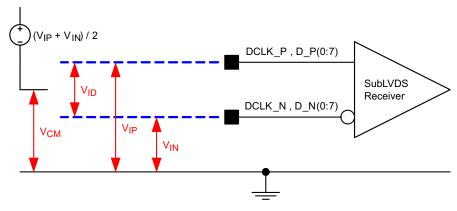


#### 図 6-6. SubLVDS Switching Parameters



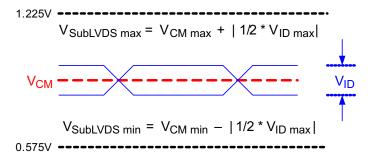
Note: Refer to セクション 7.3.3 for details.

#### 🛛 6-7. High-Speed Training Scan Window









**8** 6-9. SubLVDS Waveform Parameters

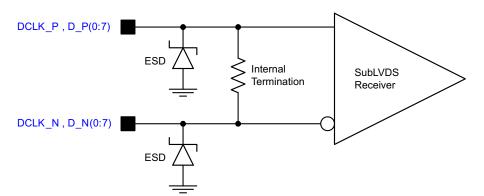
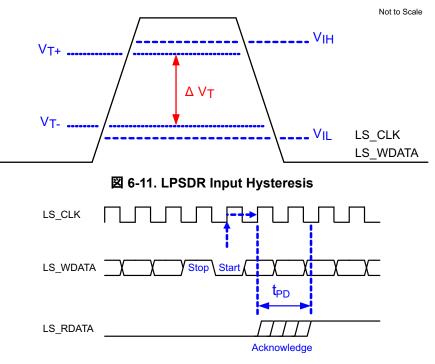
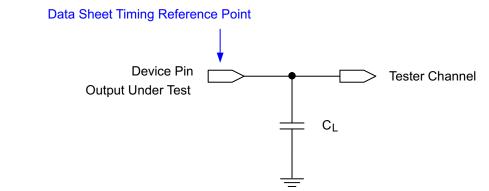


図 6-10. SubLVDS Equivalent Input Circuit









See セクション 7.3.4 for more information.

#### G-13. Test Load Circuit for Output Propagation Measurement

#### 6.8 Switching Characteristics

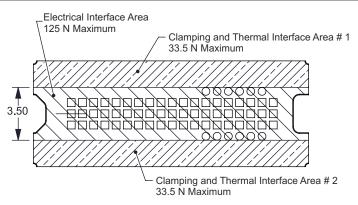
Over operating free-air temperature range (unless otherwise noted) $^{(1)}$ .

	PARAMETER	TEST CONDITIONS	MIN	TYP MAX	UNIT
Output propagation, clock to Q, rising edge of	C <sub>L</sub> = 5 pF		11.1		
t <sub>PD</sub>	t <sub>PD</sub> LS_CLK input to LS_RDATA output, see ⊠	C <sub>L</sub> = 10 pF		11.3	ns
	6-12	C <sub>L</sub> = 85 pF		15	
	Slew rate, LS_RDATA		0.5		V/ns
	Output duty cycle distortion, LS_RDATA		40%	60%	

(1) Device electrical characteristics are over *Recommended Operating Conditions* unless otherwise noted.

#### 6.9 System Mounting Interface Loads

	PARAMETER	MIN	NOM	MAX	UNIT
Maximum system mounting	Electrical interface area, see 🗵 6-14			125	Ν
interface load to be applied to the:	Clamping and thermal interface area, see $\boxtimes$ 6-14			67	



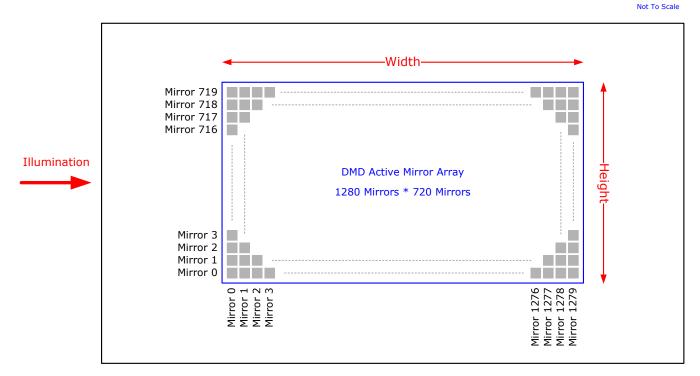
☑ 6-14. System Interface Loads



#### 6.10 Micromirror Array Physical Characteristics

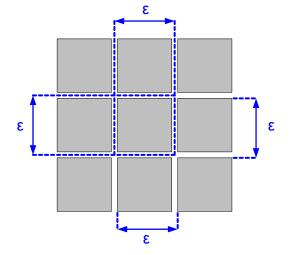
	PARAMETER	VALUE	UNIT
Number of active columns	See 🗵 6-15	1280	micromirrors
Number of active rows	See 🗵 6-15	720	micromirrors
Micromirror (pixel) pitch	See 🗵 6-16	5.4	μm
Micromirror active array width	Micromirror pitch × number of active columns; see 🗵 6-15	6.912	mm
Micromirror active array height	Micromirror pitch × number of active rows; see 🗵 6-15	3.888	mm
Micromirror active border	Pond of micromirror (POM) <sup>(1)</sup>	20	micromirrors/side

(1) The structure and qualities of the border around the active array includes a band of partially functional micromirrors called the POM. These micromirrors are structurally and/or electrically prevented from tilting toward the bright or ON state, but still require an electrical bias to tilt toward OFF.



#### 図 6-15. Micromirror Array Physical Characteristics





🛛 6-16. Mirror (Pixel) Pitch

#### 6.11 Micromirror Array Optical Characteristics

	PARAMETER	TEST CONDITIONS	MIN	NOM	MAX	UNIT
Micromirror tilt angle		DMD landed state <sup>(1)</sup>		17		degree
Micromirror tilt	angle tolerance <sup>(2) (3) (4) (5)</sup>		-1.4		1.4	degree
Micromirror tilt direction <sup>(6)</sup> <sup>(7)</sup>		Landed ON state		180		degree
		Landed OFF state		270		uegree
Micromirror crossover time <sup>(8)</sup>		Typical performance		1	3	
Micromirror sw	itching time <sup>(9)</sup>	Typical performance	10			μs
	Bright pixel(s) in active area <sup>(11)</sup>	Gray 10 Screen <sup>(12)</sup>			0	
Image	Bright pixel(s) in the POM <sup>(13)</sup>	Gray 10 Screen <sup>(12)</sup>			1	
performance	Dark pixel(s) in the active area <sup>(14)</sup>	White Screen			4	micromirrors
(10)	Adjacent pixel(s) <sup>(15)</sup>	Any Screen			0	
	Unstable pixel(s) in active area <sup>(16)</sup>	Any Screen			0	

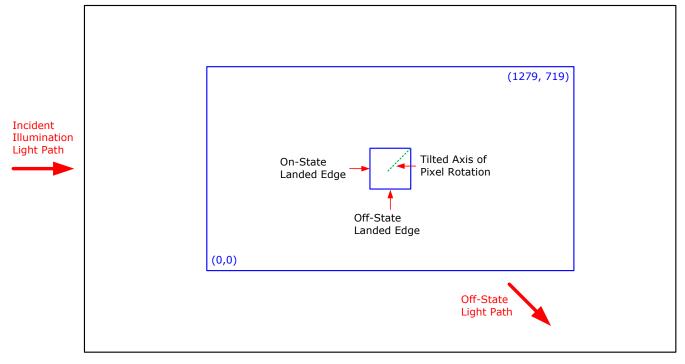
(1) Measured relative to the plane formed by the overall micromirror array.

- (2) Additional variation exists between the micromirror array and the package datums.
- (3) Represents the landed tilt angle variation relative to the nominal landed tilt angle.
- (4) Represents the variation that can occur between any two individual micromirrors, located on the same device or located on different devices.
- (5) For some applications, it is critical to account for the micromirror tilt angle variation in the overall system optical design. With some system optical designs, the micromirror tilt angle variation within a device may result in perceivable non-uniformities in the light field reflected from the micromirror array. With some system optical designs, the micromirror tilt angle variations, the micromirror tilt angle variations, or system contrast variations.
- (6) When the micromirror array is landed (not parked), the tilt direction of each individual micromirror is dictated by the binary contents of the CMOS memory cell associated with each individual micromirror. A binary value of 1 results in a micromirror landing in the ON state direction. A binary value of 0 results in a micromirror landing in the OFF state direction. See 🗵 6-17.
- (7) Micromirror tilt direction is measured as in a typical polar coordinate system: Measuring counter-clockwise from a 0° reference which is aligned with the +X Cartesian axis.
- (8) The time required for a micromirror to nominally transition from one landed state to the opposite landed state.
- (9) The minimum time between successive transitions of a micromirror.
- (10) Conditions of Acceptance: All DMD image quality returns will be evaluated using the following projected image test conditions: Test set degamma shall be linear
  - Test set brightness and contrast shall be set to nominal
  - The diagonal size of the projected image shall be a minimum of 20 inches
  - The projections screen shall be 1X gain
  - The projected image shall be inspected from a 38 inch minimum viewing distance
  - The image shall be in focus during all image quality tests
- (11) Bright pixel definition: A single pixel or mirror that is stuck in the ON position and is visibly brighter than the surrounding pixels
- (12) Gray 10 screen definition: All areas of the screen are colored with the following settings:
  - Red = 10/255



Green = 10/255 Blue = 10/255

- (13) POM definition: Rectangular border of off-state mirrors surrounding the active area
- (14) Dark pixel definition: A single pixel or mirror that is stuck in the OFF position and is visibly darker than the surrounding pixels
- (15) Adjacent pixel definition: Two or more stuck pixels sharing a common border or common point, also referred to as a cluster
- (16) Unstable pixel definition: A single pixel or mirror that does not operate in sequence with parameters loaded into memory. The unstable pixel appears to be flickering asynchronously with the image





#### 6.12 Window Characteristics

PARA	AMETER <sup>(3)</sup>	MIN	NOM	MAX	UNIT
Window material designation			Corning Eagle XG		
Window refractive index	at wavelength 546.1 nm		1.5119		
Window aperture <sup>(1)</sup>			· · ·	See (1)	
Illumination overfill <sup>(2)</sup>				See <sup>(2)</sup>	
Window transmittance, single-pass through both surfaces and glass	Minimum within the wavelength range 420 nm to 680 nm. Applies to all angles 0° to 30° AOI.	97%			
Window transmittance, single-pass through both surfaces and glass	Average over the wavelength range 420 nm to 680 nm. Applies to all angles 30° to 45° AOI.	97%			

(1) See the package mechanical characteristics for details regarding the size and location of the window aperture.

(2) The active area of the DLP3010 device is surrounded by an aperture on the inside of the DMD window surface that masks structures of the DMD device assembly from normal view. The aperture is sized to anticipate several optical conditions. Overfill light illuminating the area outside the active array can scatter and create adverse effects to the performance of an end application using the DMD. The illumination optical system should be designed to limit light flux incident outside the active array to less than 10% of the average flux level in the active area. Depending on the particular system's optical architecture and assembly tolerances, the amount of overfill light on the outside of the active array may cause system performance degradation.

(3) See Optical Interface and System Image Quality Considerations for more information.



#### 6.13 Chipset Component Usage Specification

注

TI assumes no responsibility for image quality artifacts or DMD failures caused by optical system operating conditions exceeding limits described previously.

The DLP3010 is a component of one or more DLP<sup>®</sup> chipsets. Reliable function and operation of the DLP3010 requires that it be used in conjunction with the other components of the applicable DLP chipset, including those components that contain or implement TI DMD control technology. TI DMD control technology is the TI technology and devices for operating or controlling a DLP DMD.



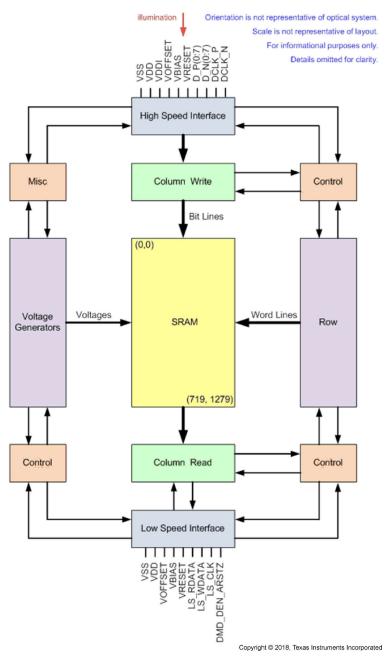
## 7 Detailed Description

#### 7.1 Overview

The DLP3010 is a 0.3-in diagonal spatial light modulator of aluminum micromirrors. Pixel array size is 1280 columns by 720 rows in a square grid pixel arrangement. The electrical interface is sub low voltage differential signaling (SubLVDS) data.

DLP3010 is part of the chipset comprising of the DLP3010 DMD, DLPC3433 or DLPC3438 display controller and DLPA200x/DLPA3000 PMIC/LED driver. To ensure reliable operation, DLP3010 DMD must always be used with DLPC3433 or DLPC3438 display controller and DLPA200x/DLPA3000 PMIC/LED driver.

#### 7.2 Functional Block Diagram



A. Details omitted for clarity.



#### 7.3 Feature Description

#### 7.3.1 Power Interface

The power management IC, DLPA200x/DLPA3000, contains 3 regulated DC supplies for the DMD reset circuitry: VBIAS, VRESET and VOFFSET, as well as the two regulated DC supplies for the DLPC3433 or DLPC3438 controller.

#### 7.3.2 Low-Speed Interface

The low-speed interface handles instructions that configure the DMD and control reset operation. LS\_CLK is the low-speed clock, and LS\_WDATA is the low-speed data input.

#### 7.3.3 High-Speed Interface

The purpose of the high-speed interface is to transfer pixel data rapidly and efficiently, making use of high-speed DDR transfer and compression techniques to save power and time. The high-speed interface is composed of differential SubLVDS receivers for inputs, with a dedicated clock.

#### 7.3.4 Timing

The data sheet provides timing at the device pin. For output timing analysis, the tester pin electronics and its transmission line effects must be taken into account.  $\boxtimes$  6-13 shows an equivalent test load circuit for the output under test. Timing reference loads are not intended as a precise representation of any particular system environment or depiction of the actual load presented by a production test. System designers should use IBIS or other simulation tools to correlate the timing reference load to a system environment. The load capacitance value stated is only for characterization and measurement of AC timing signals. This load capacitance value does not indicate the maximum load the device is capable of driving.

#### 7.4 Device Functional Modes

DMD functional modes are controlled by the DLPC3433 or DLPC3438 controller. See the DLPC3430 or DLPC3435 controller data sheet or contact a TI applications engineer.

#### 7.5 Optical Interface and System Image Quality Considerations

TI assumes no responsibility for end-equipment optical performance. Achieving the desired end-equipment optical performance involves making trade-offs between numerous component and system design parameters. Optimizing system optical performance and image quality strongly relate to optical system design parameter trades. Although it is not possible to anticipate every conceivable application, projector image quality and optical performance is contingent on compliance to the optical system operating conditions described in the following sections.

#### 7.5.1 Numerical Aperture and Stray Light Control

The angle defined by the numerical aperture of the illumination and projection optics at the DMD optical area should be the same. This angle should not exceed the nominal device micromirror tilt angle unless appropriate apertures are added in the illumination and/or projection pupils to block out flat-state and stray light from the projection lens. The micromirror tilt angle defines DMD capability to separate the "ON" optical path from any other light path, including undesirable flat-state specular reflections from the DMD window, DMD border structures, or other system surfaces near the DMD such as prism or lens surfaces. If the numerical aperture exceeds the micromirror tilt angle, or if the projection numerical aperture angle is more than two degrees larger than the illumination numerical aperture angle (and vice versa), contrast degradation and objectionable artifacts in the display border and/or active area could occur.

#### 7.5.2 Pupil Match

TI's optical and image quality specifications assume that the exit pupil of the illumination optics is nominally centered within 2° of the entrance pupil of the projection optics. Misalignment of pupils can create objectionable artifacts in the display's border and/or active area, which may require additional system apertures to control, especially if the numerical aperture of the system exceeds the pixel tilt angle.



#### 7.5.3 Illumination Overfill

The active area of the device is surrounded by an aperture on the inside DMD window surface that masks structures of the DMD chip assembly from normal view, and is sized to anticipate several optical operating conditions. Overfill light illuminating the window aperture can create artifacts from the edge of the window aperture opening and other surface anomalies that may be visible on the screen. The illumination optical system should be designed to limit light flux incident anywhere on the window aperture from exceeding approximately 10% of the average flux level in the active area. Depending on the particular system's optical architecture, overfill light may have to be further reduced below the suggested 10% level in order to be acceptable.

#### 7.6 Micromirror Array Temperature Calculation

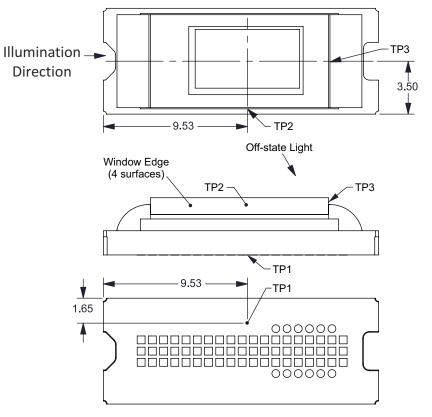


図 7-1. DMD Thermal Test Points

Micromirror array temperature cannot be measured directly, therefore it must be computed analytically from measurement points on the outside of the package, the package thermal resistance, the electrical power, and the illumination heat load. The relationship between array temperature and the reference ceramic temperature (thermal test TP1 in  $\boxtimes$  7-1) is provided by the following equations:

 $T_{ARRAY} = T_{CERAMIC} + (Q_{ARRAY} \times R_{ARRAY-TO-CERAMIC})$ 

 $Q_{ARRAY} = Q_{ELECTRICAL} + Q_{ILLUMINATION}$ 

#### where

- T<sub>ARRAY</sub> = Computed array temperature (°C)
- T<sub>CERAMIC</sub> = Measured ceramic temperature (°C) (TP1 location)
- ・ R<sub>ARRAY-TO-CERAMIC</sub> = Thermal resistance of package specified in セクション 6.5 from array to ceramic TP1 (°C/Watt)



- Q<sub>ARRAY</sub> = Total DMD power on the array (W) (electrical + absorbed)
- Q<sub>ELECTRICAL</sub> = Nominal electrical power (W)
- Q<sub>INCIDENT</sub> = Incident illumination optical power (W)
- Q<sub>ILLUMINATION</sub> = (DMD average thermal absorptivity × Q<sub>INCIDENT</sub>) (W)
- DMD average thermal absorptivity = 0.4

The electrical power dissipation of the DMD is variable and depends on the voltages, data rates and operating frequencies. A nominal electrical power dissipation to use when calculating array temperature is 0.10 Watts. The absorbed power from the illumination source is variable and depends on the operating state of the micromirrors and the intensity of the light source. The equations shown above are valid for a single chip or multichip DMD system. It assumes an illumination distribution of 83.7% on the active array, and 16.3% on the array border.

The sample calculation for a typical projection application is as follows:

 $Q_{INCIDENT} = 2.2 \text{ W} \text{ (measured)}$   $T_{CERAMIC} = 55.0^{\circ}\text{C} \text{ (measured)}$   $Q_{ELECTRICAL} = 0.10 \text{ W}$   $Q_{ARRAY} = 0.10 \text{ W} + (0.40 \times 2.2 \text{ W}) = 0.98 \text{ W}$  $T_{ARRAY} = 55.0^{\circ}\text{C} + (0.98 \text{ W} \times 5.4^{\circ}\text{C/W}) = 60.3^{\circ}\text{C}$ 

#### 7.7 Micromirror Power Density Calculation

The calculation of the optical power density of the illumination on the DMD in the different wavelength bands uses the total measured optical power on the DMD, percent illumination overfill, area of the active array, and ratio of the spectrum in the wavelength band of interest to the total spectral optical power.

- ILL<sub>UV</sub> =  $[OP_{UV-RATIO} \times Q_{INCIDENT}] \times 1000 \div A_{ILL} (mW/cm^2)$
- ILL<sub>VIS</sub> = [OP<sub>VIS-RATIO</sub> × Q<sub>INCIDENT</sub>] ÷ A<sub>ILL</sub> (W/cm<sup>2</sup>)
- ILL<sub>IR</sub> = [OP<sub>IR-RATIO</sub> × Q<sub>INCIDENT</sub>] × 1000 ÷ A<sub>ILL</sub> (mW/cm<sup>2</sup>)
- ILL<sub>BLU</sub> = [OP<sub>BLU-RATIO</sub> × Q<sub>INCIDENT</sub>] ÷ A<sub>ILL</sub> (W/cm<sup>2</sup>)
- ILL<sub>BLU1</sub> = [OP<sub>BLU1-RATIO</sub> × Q<sub>INCIDENT</sub>] ÷ A<sub>ILL</sub> (W/cm<sup>2</sup>)
- $A_{ILL} = A_{ARRAY} \div (1 OV_{ILL}) (cm^2)$

#### where:

- ILL<sub>UV</sub> = UV illumination power density on the DMD (mW/cm<sup>2</sup>)
- ILL<sub>VIS</sub> = VIS illumination power density on the DMD (W/cm<sup>2</sup>)
- ILL<sub>IR</sub> = IR illumination power density on the DMD (mW/cm<sup>2</sup>)
- ILL<sub>BLU</sub> = BLU illumination power density on the DMD (W/cm<sup>2</sup>)
- ILL<sub>BLU1</sub> = BLU1 illumination power density on the DMD (W/cm<sup>2</sup>)
- A<sub>ILL</sub> = illumination area on the DMD (cm<sup>2</sup>)
- Q<sub>INCIDENT</sub> = total incident optical power on DMD (W) (measured)
- A<sub>ARRAY</sub> = area of the array (cm<sup>2</sup>) (data sheet)
- OV<sub>ILL</sub> = percent of total illumination on the DMD outside the array (%) (optical model)



- OP<sub>UV-RATIO</sub> = ratio of the optical power for wavelengths <410 nm to the total optical power in the illumination spectrum (spectral measurement)
- OP<sub>VIS-RATIO</sub> = ratio of the optical power for wavelengths ≥410 and ≤800 nm to the total optical power in the illumination spectrum (spectral measurement)
- OP<sub>IR-RATIO</sub> = ratio of the optical power for wavelengths >800 nm to the total optical power in the illumination spectrum (spectral measurement)
- OP<sub>BLU-RATIO</sub> = ratio of the optical power for wavelengths ≥410 and ≤475 nm to the total optical power in the illumination spectrum (spectral measurement)
- OP<sub>BLU1-RATIO</sub> = ratio of the optical power for wavelengths ≥410 and ≤445 nm to the total optical power in the illumination spectrum (spectral measurement)

The illumination area varies and depends on the illumination overfill. The total illumination area on the DMD is the array area and overfill area around the array. The optical model is used to determine the percent of the total illumination on the DMD that is outside the array ( $OV_{ILL}$ ) and the percent of the total illumination that is on the active array. From these values the illumination area ( $A_{ILL}$ ) is calculated. The illumination is assumed to be uniform across the entire array.

From the measured illumination spectrum, the ratio of the optical power in the wavelength bands of interest to the total optical power is calculated.

Sample calculation:

Q<sub>INCIDENT</sub> = 2.20 W (measured)

A<sub>ARRAY</sub> = (0.6912× 0.3888) = 0.2687 cm<sup>2</sup> (data sheet)

OV<sub>ILL</sub> = 16.3% (optical model)

OP<sub>UV-RATIO</sub> = 0.00021 (spectral measurement)

OP<sub>VIS-RATIO</sub> = 0.99977 (spectral measurement)

OP<sub>IR-RATIO</sub> = 0.00002 (spectral measurement)

OP<sub>BLU-RATIO</sub> = 0.28100 (spectral measurement)

OP<sub>BLU1-RATIO</sub> = 0.03200 (spectral measurement)

 $A_{ILL} = 0.2687 \div (1 - 0.163) = 0.3211 \text{ cm}^2$ 

 $ILL_{UV} = [0.00021 \times 2.20W] \times 1000 \div 0.3211 \text{ cm}^2 = 1.439 \text{ mW/cm}^2$ 

 $ILL_{VIS} = [0.99977 \times 2.20W] \div 0.3211 \text{ cm}^2 = 6.85 \text{ W/cm}^2$ 

 $ILL_{IR} = [0.00002 \times 2.20W] \times 1000 \div 0.3211 \text{ cm}^2 = 0.137 \text{ mW/cm}^2$ 

 $ILL_{BLU} = [0.28100 \times 2.20W] \div 0.3211 \text{ cm}^2 = 1.93 \text{ W/cm}^2$ 

 $ILL_{BLU1} = [0.03200 \times 2.20W] \div 0.3211 \text{ cm}^2 = 0.219 \text{ W/cm}^2$ 

#### 7.8 Micromirror Landed-On/Landed-Off Duty Cycle



#### 7.8.1 Definition of Micromirror Landed-On/Landed-Off Duty Cycle

The micromirror landed-on/landed-off duty cycle (landed duty cycle) denotes the amount of time (as a percentage) that an individual micromirror is landed in the ON state versus the amount of time the same micromirror is landed in the OFF state.

As an example, a landed duty cycle of 100/0 indicates that the referenced pixel is in the ON state 100% of the time (and in the OFF state 0% of the time), whereas 0/100 would indicate that the pixel is in the OFF state 100% of the time. Likewise, 50/50 indicates that the pixel is ON 50% of the time and OFF 50% of the time.

Note that when assessing landed duty cycle, the time spent switching from one state (ON or OFF) to the other state (OFF or ON) is considered negligible and is thus ignored.

Since a micromirror can only be landed in one state or the other (ON or OFF), the two numbers (percentages) always add to 100.

#### 7.8.2 Landed Duty Cycle and Useful Life of the DMD

Knowing the long-term average landed duty cycle (of the end product or application) is important because subjecting all (or a portion) of the DMD's micromirror array (also called the active array) to an asymmetric landed duty cycle for a prolonged period of time can reduce the DMD's usable life.

Note that it is the symmetry/asymmetry of the landed duty cycle that is of relevance. The symmetry of the landed duty cycle is determined by how close the two numbers (percentages) are to being equal. For example, a landed duty cycle of 50/50 is perfectly symmetrical whereas a landed duty cycle of 100/0 or 0/100 is perfectly asymmetrical.

#### 7.8.3 Landed Duty Cycle and Operational DMD Temperature

Operational DMD temperature and landed duty cycle interact to affect the DMD's usable life, and this interaction can be exploited to reduce the impact that an asymmetrical landed duty cycle has on the DMD's usable life. This is guantified in the de-rating curve shown in  $\boxtimes$  6-1. The importance of this curve is that:

- All points along this curve represent the same usable life.
- All points above this curve represent lower usable life (and the further away from the curve, the lower the usable life).
- All points below this curve represent higher usable life (and the further away from the curve, the higher the usable life).

In practice, this curve specifies the Maximum Operating DMD Temperature that the DMD should be operated at for a given long-term average landed duty cycle.

#### 7.8.4 Estimating the Long-Term Average Landed Duty Cycle of a Product or Application

During a given period of time, the landed duty cycle of a given pixel follows from the image content being displayed by that pixel.

For example, in the simplest case, when displaying pure-white on a given pixel for a given time period, that pixel will experience a 100/0 landed duty cycle during that time period. Likewise, when displaying pure-black, the pixel will experience a 0/100 landed duty cycle.

Between the two extremes (ignoring for the moment color and any image processing that may be applied to an incoming image), the landed duty cycle tracks one-to-one with the grayscale value, as shown in  $\frac{1}{2}$  7-1.

表 7-1. Grayscale Value and Landed Duty Cycle						
Grayscale Value	Landed Duty Cycle					
0%	0/100					
10%	10/90					
20%	20/80					



and Landed Duty Cycle (continued)						
Grayscale Value	Landed Duty Cycle					
30%	30/70					
40%	40/60					
50%	50/50					
60%	60/40					
70%	70/30					
80%	80/20					
90%	90/10					
100%	100/0					

表 7-1. Grayscale Value

Accounting for color rendition (but still ignoring image processing) requires knowing both the color intensity (from 0% to 100%) for each constituent primary color (red, green, and/or blue) for the given pixel as well as the color cycle time for each primary color, where "color cycle time" is the total percentage of the frame time that a given primary must be displayed in order to achieve the desired white point.

During a given period of time, the landed duty cycle of a given pixel can be calculated as follows:

Landed Duty Cycle = (Red\_Cycle\_% × Red\_Scale\_Value) + (Green\_Cycle\_% × Green\_Scale\_Value) + (Blue\_Cycle\_% × Blue\_Scale\_Value)

where

Red\_Cycle\_%, Green\_Cycle\_%, and Blue\_Cycle\_% represent the percentage of the frame time that red, green, and blue are displayed (respectively) to achieve the desired white point.

For example, assume that the red, green and blue color cycle times are 50%, 20%, and 30% respectively (in order to achieve the desired white point), then the landed duty cycle for various combinations of red, green, blue color intensities would be as shown in  $\frac{1}{5}$  7-2.



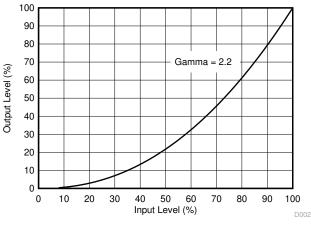
Pixels								
			Blue Cycle Percentage					
50%				30%				
			ale	Landed Duty Cycle				
	0%	0%		0/100				
	0%	0%		50/50				
	100%	0%		20/80				
	0%	100%		30/70				
	0%	0%		6/94				
35%		0%		7/93				
0%		60%		18/82				
100%		0%		70/30				
100%		100%		50/50				
0%		100%		80/20				
35%		0%		13/87				
35%		60%		25/75				
0%		60%		24/76				
	100%	100%		100/0				
	Gre	Green Perce       20       Green Scale Value       0%       35%	Green Cycle Percentage       20%       Green Scale Value     Blue Sca Value       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       100%     0%       100%     0%       100%     0%       35%     0%       0%     60%       0%     60%	Green Cycle Percentage       20%       Green Scale Value     Blue Scale Value       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       0%     0%       100%     0%       100%     0%       100%     0%       100%     0%       100%     0%       35%     0%       0%     60%       0%     60%				

## 表 7-2. Example Landed Duty Cycle for Full-Color

The last factor to account for in estimating the landed duty cycle is any applied image processing. Within the DLP Controller DLPC3433/DLPC3438, the two functions which affect landed duty cycle are Gamma and IntelliBright<sup>™</sup>.

Gamma is a power function of the form Output\_Level = A × Input\_Level<sup>Gamma</sup>, where A is a scaling factor that is typically set to 1.

In the DLPC3430/DLPC3435 controller, gamma is applied to the incoming image data on a pixel-by-pixel basis. A typical gamma factor is 2.2, which transforms the incoming data as shown in  $\boxtimes$  7-2.



🛛 7-2. Example of Gamma = 2.2

From  $\boxtimes$  7-2, if the grayscale value of a given input pixel is 40% (before gamma is applied), then grayscale value will be 13% after gamma is applied. Therefore, since gamma has a direct impact on displayed grayscale level of a pixel, it also has a direct impact on the landed duty cycle of a pixel.



The IntelliBright algorithms content adaptive illumination control (CAIC) and local area brightness boost (LABB) also apply transform functions on the grayscale level of each pixel.

But while amount of gamma applied to every pixel (of every frame) is constant (the exponent, <sup>Gamma</sup>, is constant), CAIC and LABB are both adaptive functions that can apply a different amounts of either boost or compression to every pixel of every frame.

Consideration must also be given to any image processing which occurs before the DLPC3433 or DLPC3438 controller.



## 8 Application and Implementation

#### 注

以下のアプリケーション情報は、TIの製品仕様に含まれるものではなく、TIではその正確性または完全性を保証いたしません。個々の目的に対する製品の適合性については、お客様の責任で判断していただくことになります。お客様は自身の設計実装を検証しテストすることで、システムの機能を確認する必要があります。

#### 8.1 Application Information

#### 注意

The DLP3010 DMD has mandatory software requirements. Refer to *Software Requirements for TI DLP*<sup>®</sup> *Pico*<sup>™</sup> *TRP Digital Micromirror Devices* application report for additional information.

The DMDs are spatial light modulators which reflect incoming light from an illumination source to one of two directions, with the primary direction being into a projection or collection optic. Each application is derived primarily from the optical architecture of the system and the format of the data coming into the DLPC3433/ DLPC3438 controller. The new high tilt pixel in the side illuminated DMD increases brightness performance and enables a smaller system electronics footprint for thickness constrained applications. Applications of interest include projection embedded in display devices like smartphones, tablets, cameras, and camcorders. Other applications include wearable (near-eye) displays, battery powered mobile accessory, interactive display, low-latency gaming display, and digital signage.

DMD power-up and power-down sequencing is strictly controlled by the DLPA200x/DLPA3000. Refer to *Power Supply Recommendations* for power-up and power-down specifications. To ensure reliable operation, DLP3010 DMD must always be used with DLPC3433 or DLPC3438 display controller and DLPA200x/DLPA3000 PMIC/LED driver.

#### 8.2 Typical Application

A common application when using the DLPC3433/DLPC3438 is for creating a pico-projector that can be used as an accessory to a smartphone, tablet or a laptop. The DLPC3433/DLPC3438 in the pico-projector receives images from a multimedia front end within the product as shown in the following figure.



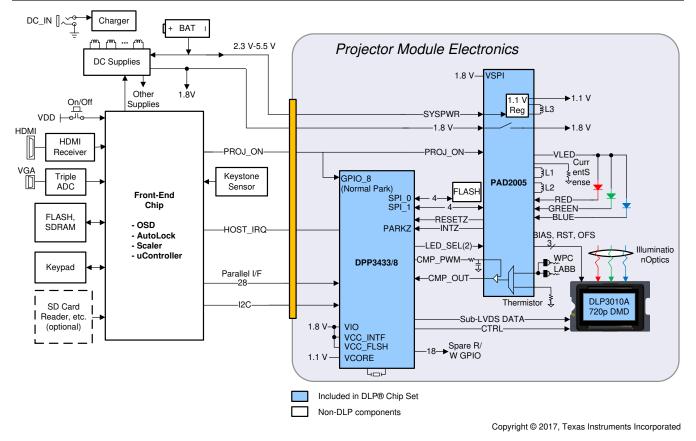


図 8-1. Typical Application Diagram

#### 8.2.1 Design Requirements

A pico-projector is created by using a DLP chip set comprised of DLP3010 DMD, a DLPC3433/DLPC3438 controller and a DLPA200x/DLPA3000 PMIC/LED driver. The DLPC3433/DLPC3438 controller does the digital image processing, the DLPA200x/DLPA3000 provides the needed analog functions for the projector, and DLP3010 DMD is the display device for producing the projected image.

In addition to the three DLP chips in the chip set, other chips may be needed. At a minimum a Flash part is needed to store the software and firmware to control the DLPC3433/DLPC3438 controller.

The illumination light that is applied to the DMD is typically from red, green, and blue LEDs. These are often contained in three separate packages, but sometimes more than one color of LED die may be in the same package to reduce the overall size of the pico-projector.

For connecting the DLPC3433/DLPC3438 controller to the multimedia front end for receiving images, parallel interface is used. When the parallel interface is used, I2C should be connected to the multimedia front end for sending commands to the DLPC3433/DLPC3438 controller and configuring the DLPC3433/DLPC3438 controller for different features.

#### 8.2.2 Detailed Design Procedure

For connecting together the DLPC3433/DLPC3438 controller, the DLPA200x/DLPA3000, and the DLP3010 DMD, see the reference design schematic. When a circuit board layout is created from this schematic a very small circuit board is possible. An example small board layout is included in the reference design data base. Layout guidelines should be followed to achieve a reliable projector.

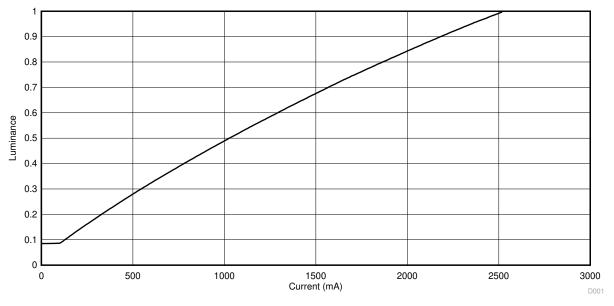
The optical engine that has the LED packages and the DMD mounted to it is typically supplied by an optical OEM who specializes in designing optics for DLP projectors.

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#### 8.2.3 Application Curve

As the LED currents that are driven time-sequentially through the red, green, and blue LEDs are increased, the brightness of the projector increases. This increase is somewhat non-linear, and the curve for typical white screen lumens changes with LED currents is as shown in  $\boxtimes$  8-2. For the LED currents shown, it's assumed that the same current amplitude is applied to the red, green, and blue LEDs.



🛛 8-2. Luminance vs Current



#### 9 Power Supply Recommendations

The following power supplies are all required to operate the DMD: VSS, VDD, VDDI, VOFFSET, VBIAS, and VRESET. DMD power-up and power-down sequencing is strictly controlled by the DLPA200x devices.

注意

For reliable operation of the DMD, the following power supply sequencing requirements must be followed. Failure to adhere to the prescribed power-up and power-down procedures may affect device reliability.

VDD, VDDI, VOFFSET, VBIAS, and VRESET power supplies have to be coordinated during powerup and power-down operations. Failure to meet any of the below requirements will result in a significant reduction in the DMD's reliability and lifetime. Refer to ⊠ 9-2. VSS must also be connected.

#### 9.1 Power Supply Power-Up Procedure

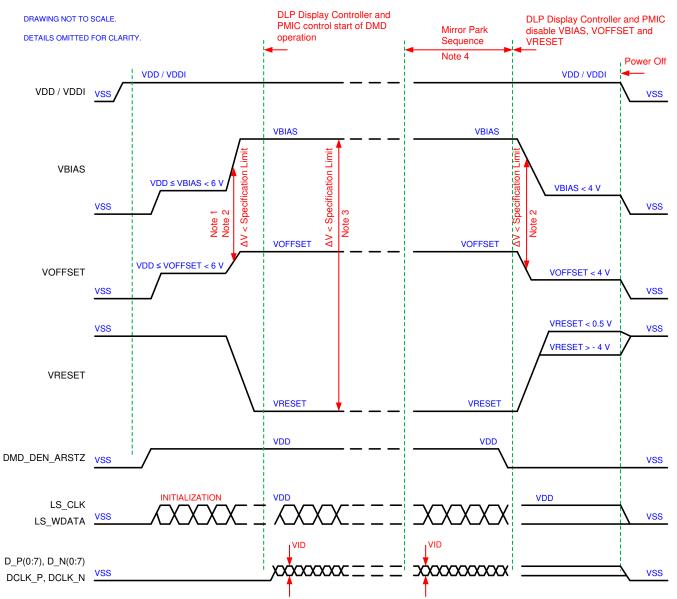
- During power-up, VDD and VDDI must always start and settle before VOFFSET, VBIAS, and VRESET voltages are applied to the DMD.
- During power-up, it is a strict requirement that the delta between VBIAS and VOFFSET must be within the specified limit shown in *Recommended Operating Conditions*. Refer to 表 9-1 and the *Layout Example* for power-up delay requirements.
- During power-up, the DMD's LPSDR input pins shall not be driven high until after VDD and VDDI have settled at operating voltage.
- During power-up, there is no requirement for the relative timing of VRESET with respect to VOFFSET and VBIAS. Power supply slew rates during power-up are flexible, provided that the transient voltage levels follow the requirements listed previously and in 9-1.

#### 9.2 Power Supply Power-Down Procedure

- Power-down sequence is the reverse order of the previous power-up sequence. VDD and VDDI must be supplied until after VBIAS, VRESET, and VOFFSET are discharged to within 4 V of ground.
- During power-down, it is not mandatory to stop driving VBIAS prior to VOFFSET, but it is a strict requirement that the delta between VBIAS and VOFFSET must be within the specified limit shown in *Recommended Operating Conditions* (refer to Note 2 for 9-1).
- During power-down, the DMD's LPSDR input pins must be less than VDDI, the specified limit shown in *Recommended Operating Conditions*.
- During power-down, there is no requirement for the relative timing of VRESET with respect to VOFFSET and VBIAS.
- Power supply slew rates during power-down are flexible, provided that the transient voltage levels follow the requirements listed previously and in ⊠ 9-1.



#### 9.3 Power Supply Sequencing Requirements



- A. Refer to  $\frac{1}{2}$  9-1 and  $\boxed{2}$  9-2 for critical power-up sequence delay requirements.
- B. To prevent excess current, the supply voltage delta |VBIAS VOFFSET| must be less than specified in セクション 6.4. OEMs may find that the most reliable way to ensure this is to power VOFFSET prior to VBIAS during power-up and to remove VBIAS prior to VOFFSET during power-down. Refer to 表 9-1 and 🗵 9-2 for power-up delay requirements.
- C. To prevent excess current, the supply voltage delta |VBIAS VRESET| must be less than specified limit shown in 22/22 6.4.
- D. When system power is interrupted, the DLPA200x initiates hardware power-down that disables VBIAS, VRESET and VOFFSET after the Micromirror Park Sequence.
- E. Drawing is not to scale and details are omitted for clarity.

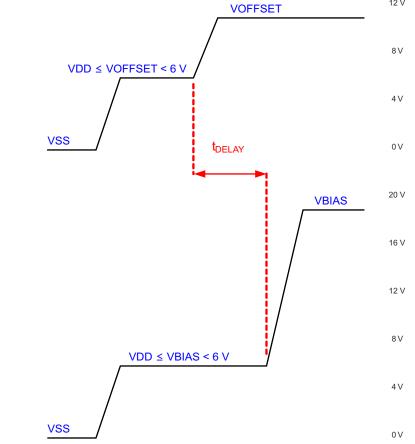
#### 図 9-1. Power Supply Sequencing Requirements (Power Up and Power Down)



12 V

	PARAMETER	MIN	MAX	UNIT
t <sub>DELAY</sub>	Delay requirement from VOFFSET power up to VBIAS power up	2		ms
V <sub>OFFSET</sub>	Supply voltage level during power–up sequence delay (see 🗵 9-2)		6	V
V <sub>BIAS</sub>	Supply voltage level during power–up sequence delay (see 🗵 9-2)		6	V

#### ± ~ .



#### A. Refer to 表 9-1 for VOFFSET and VBIAS supply voltage levels during power-up sequence delay.

**図** 9-2. Power-Up Sequence Delay Requirement



## 10 Layout

#### **10.1 Layout Guidelines**

There are no specific layout guidelines for the DMD as typically DMD is connected using a board to board connector to a flex cable. Flex cable provides the interface of data and CTRL signals between the DLPC343x controller and the DLP3010 DMD. For detailed layout guidelines refer to the layout design files. Some layout guideline for the flex cable interface with DMD are:

- Match lengths for the LS\_WDATA and LS\_CLK signals.
- Minimize vias, layer changes, and turns for the HS bus signals. Refer 🗵 10-1.
- Minimum of two 100-nF decoupling capacitor close to VBIAS. Capacitor C6 and C7 in ⊠ 10-1.
- Minimum of two 100-nF decoupling capacitor close to VRST. Capacitor C9 and C8 in 🗵 10-1.
- Minimum of two 220-nF decoupling capacitor close to VOFS. Capacitor C5 and C4 in 🗵 10-1.
- Minimum of four 100-nF decoupling capacitor close to Vcci and Vcc. Capacitor C1, C2, C3 and C10 in ⊠ 10-1.

#### 10.2 Layout Example

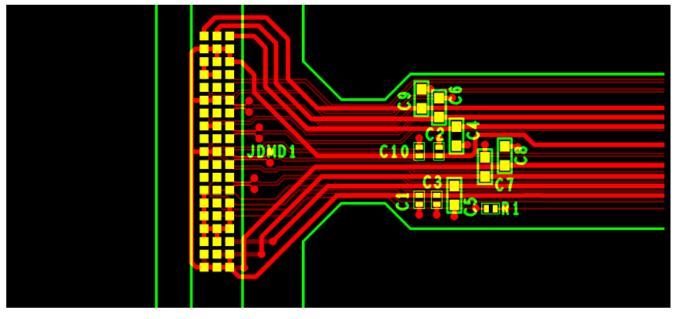


図 10-1. Power Supply Connections



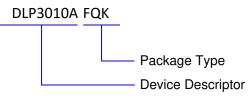
# 11 Device and Documentation Support

## 11.1 Device Support

#### 11.1.1 サード・パーティ製品に関する免責事項

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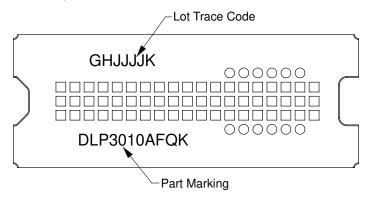
#### 11.1.2 Device Nomenclature



**図** 11-1. Part Number Description

#### 11.1.3 Device Markings

The device marking includes the legible character string GHJJJJK DLP3010AFQK. GHJJJJK is the lot trace code. DLP3010AFQK is the device part number.



#### X 11-2. DMD Marking

#### 11.2 Related Links

The table below lists quick access links. Categories include technical documents, support and community resources, tools and software, and quick access to sample or buy.

表 11-1. Related Links								
PARTS	PRODUCT FOLDER	SAMPLE & BUY	TECHNICAL DOCUMENTS	TOOLS & SOFTWARE	SUPPORT & COMMUNITY			
DLP3010A	Click here	Click here	Click here	Click here	Click here			
DLPC3433	Click here	Click here	Click here	Click here	Click here			
DLPC3438	Click here	Click here	Click here	Click here	Click here			
DLPA2005	Click here	Click here	Click here	Click here	Click here			
DLPA3000	Click here	Click here	Click here	Click here	Click here			

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#### 11.7 用語集

テキサス・インスツルメンツ用語集 この用語集には、用語や略語の一覧および定義が記載されています。

#### 12 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the most current data available for the designated devices. This data is subject to change without notice and revision of this document. For browser-based versions of this data sheet, refer to the left-hand navigation.



#### PACKAGING INFORMATION

Orderable Device	Status (1)	Package Type	Package Drawing	Pins	Package Qty	Eco Plan (2)	Lead finish/ Ball material (6)	MSL Peak Temp (3)	Op Temp (°C)	Device Marking (4/5)	Samples
DLP3010AFQK	ACTIVE	CLGA	FQK	57	120	RoHS & Green	NI/AU	N / A for Pkg Type	0 to 70		Samples
DLP3010FQK	OBSOLETE	CLGA	FQK	57		RoHS & Green					

<sup>(1)</sup> The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

<sup>(2)</sup> RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

**RoHS Exempt:** TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

<sup>(3)</sup> MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

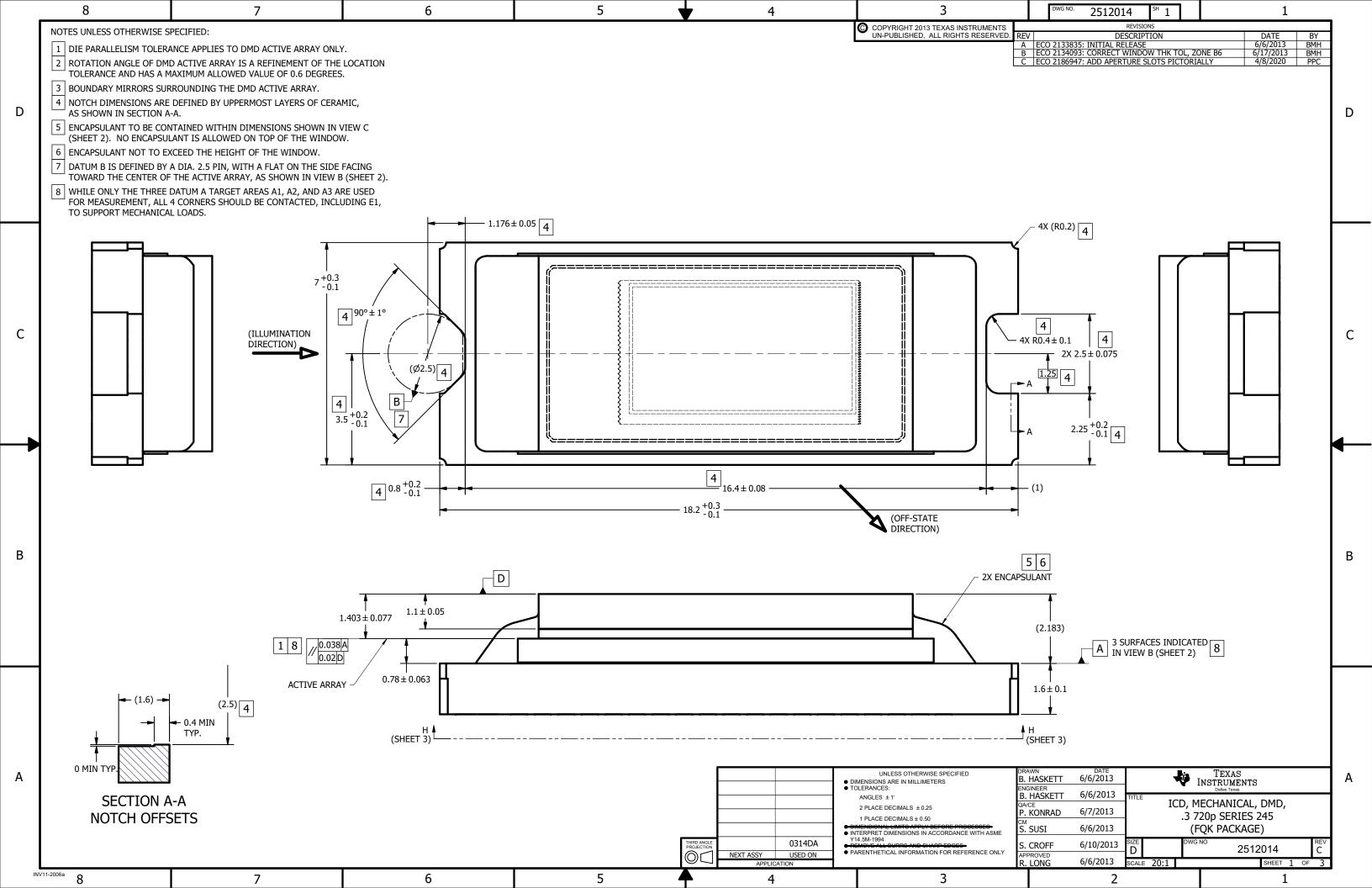
<sup>(4)</sup> There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

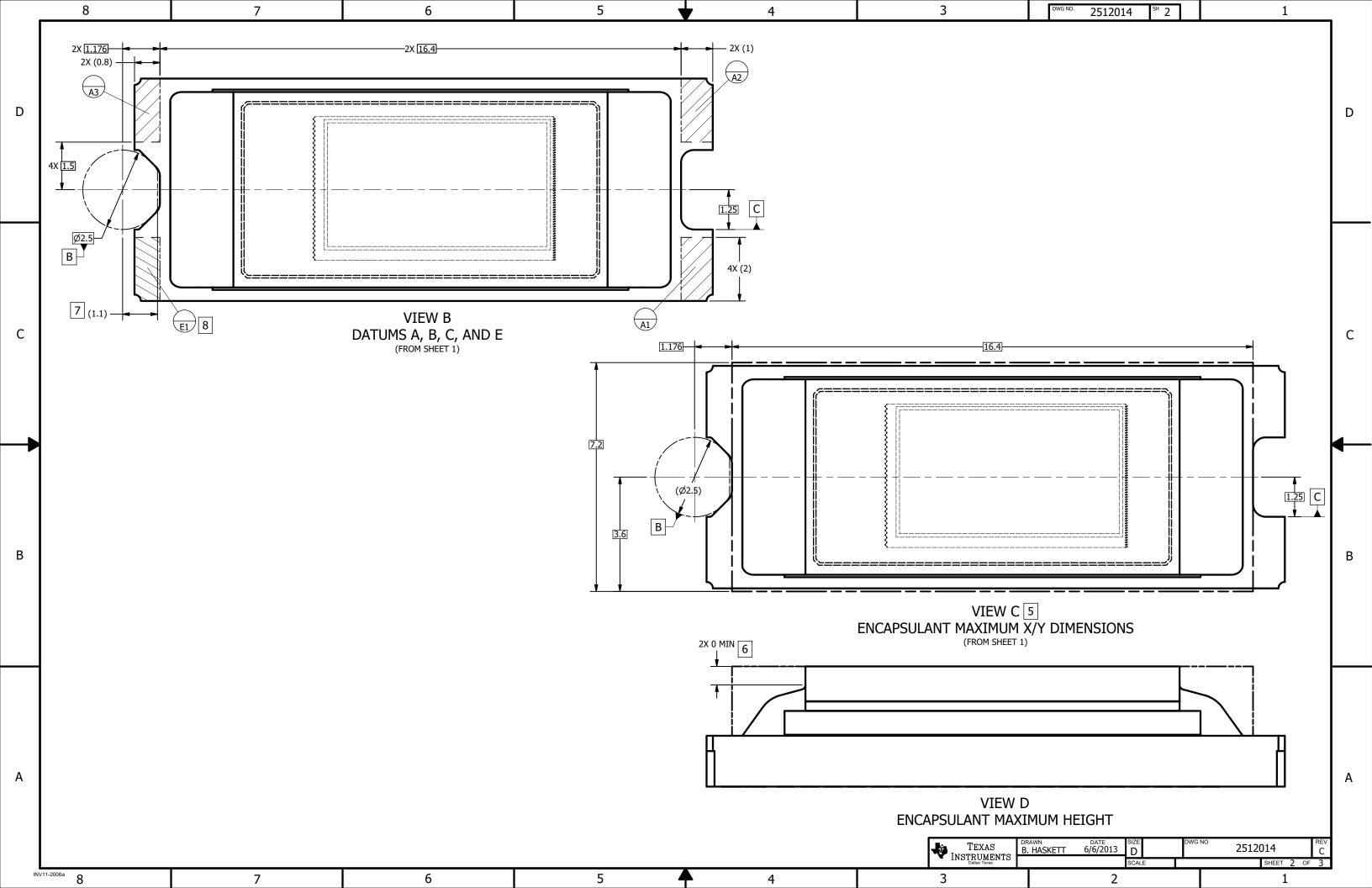
<sup>(5)</sup> Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

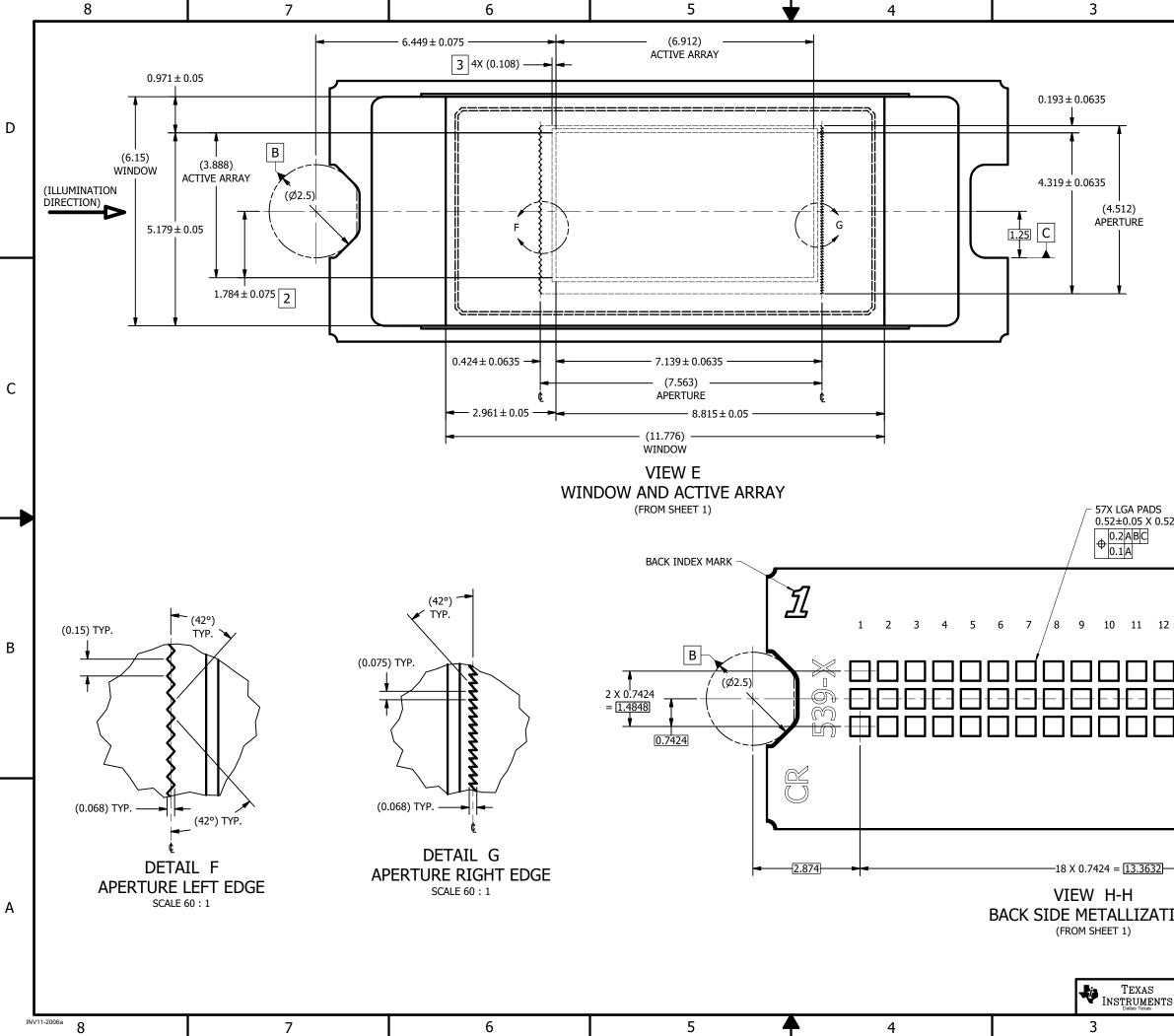
(6) Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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